

Nurah Sideguly
9.5.21

Who Am I?

I am ONE OF copper colored predominantly feminine illuminated energy. My feet currently stand on the soil inside the territory of the state of New York. Participating in decades of Successful Rotations around the **SUN**

Allowed to birth six amazing talented and exceptionally gifted entities people. I am a muslimah, friend, listener, generous, giver and teacher just to name a few characteristics. I love to create with my hands. I am an author, artist, I sew, I cook, I sketch, doodle, draw and write. I love to paint and create using multiple mediums to express thoughts and ideas. Starting out as an artist and graduating to commercial projects such a big accomplishment. Anyone can do anything with will power and consistency. Covid has somewhat placed a financial challenge but my opinion obstacles are for overcoming. All things are for a reason. The business had to transition a bit more restructured new ideas for creating new streams of income. I had a wonderful idea to introduce painting tool recognition and equipment material and supplies. It was for the young and just those that were inquisitive and willing to learn new methods and ways of sustaining a family financially. A successful business will need to be flexible and focus on the what will be not so much on the what. My contribution is to answer questions to show how and to give back what was given to me. Teaching was unfamiliar territory but with faith and positive foundation no burden will be placed on an individual that one can not overcome through prayer, faith and patience. **Positive deposits** into the creator's creation.

ONE COPPER COLORED FEMININE using talents and gifts

skills that I am blessed with and continue to uncover and to be compensated for my explanation of a business owner entrepreneur. Things have to be done and get done in order to survive. One has to seek knowledge from the cradle to the grave. Continuously learning new ways to self improve.

IT IS SIMPLY NOT WORK IF YOU LOVE WHAT YOU DO

